Your personal exam code:

Instructions

- The exam consists of 18 statements, of which some are true (correct) and some are false (wrong). We don't specify how many are true or false.
- The 18 statements are divided into groups, where each group has some background information that is common to all the statements in the group.
- Your exam score is calculated as follows. Correct answers (i.e, true statements marked as true, and false statements marked as false) are awarded 1 point. Wrong answers (i.e., true statements marked as false, and false statements marked as true) give 1 point deduction. Statements that you do not mark never give any points, positive or negative.
- The maximum score is +18 and the minimum is -18. You must be awarded at least +6 points to pass the exam. Your exam score contributes directly to your total course score that is used to calculate your grade on the course (i.e., the exam contributes at most 18 points to your course score).
- You may only use a pen or pencil and an eraser. Specifically, no electronic equipment, no books, and no notes are allowed.
- Feel free to make notes or calculations on the form or on the provided extra paper.

The form	will be read	by a machine.	Please mark	clearly with	a pen or penc	il.
Check:		X				
Uncheck	to correct:	Ĭ				





Consider a two-play actions e, f, g and b	rer simultaneous action game, where Player 1 has actions A, B, C and D and Player 2 has h . The payoffs are given by
$\begin{array}{cccccccc} e & f \\ A & (9, 8) & (2, 6) \\ B & (10, 6) & (4, 6) \\ C & (7, 5) & (10, 6) \\ D & (7, 8) & (4, 6) \end{array}$	$\begin{array}{cccccccccccccccccccccccccccccccccccc$
1.1 The game has e □ True	exactly 16 strategy profiles.
1.2 The game has a	a mixed-strategy Nash equilibrium. □ False
1.3 The pure strate	gy f for player 2 is strictly dominated. \Box False
1.4 There is a domi	nant strategy for player 1.
1.5 The pure strate	gy D for player 1 is strictly dominated. \Box False
1.6 The pure strate	gy B for player 1 is strictly dominated. \square False
1.7 The game has e □ True □	exactly three pure-strategy Nash equilibria.
1.8 All Nash equilib	oria of this game are Pareto optimal.
True	□ False
1.9 There are no Pa	areto optimal Nash equilibria for this game.
True	☐ False





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Consider the two-player game depicted below.



- $2.1\,$ The game has exactly four pure-strategy Nash equilibria.
 - □ True □ False
- 2.2 The game has exactly two subgame perfect Nash equilibria.
- True False
- 2.3 This is a game of imperfect information.
- True False





Consider the infinitely repeated game with average payoffs where the simultaneous-action stage game (one-round game) has payoffs as follows:

C D
$A (0, \ 0) (5, \ 3)$
$B (4, \ 4) (6, \ 2)$
3.1 The minimax value is 0 for both players.
True False
3.2 The payoff profile $(3, 1)$ is feasible.
L'Irue L'False
3.3 The payoff profile $(3, 1)$ is enforceable.
True False
3.4 The infinitely repeated game has a Nash equilibrium with payoff profile $(5, 3)$.
L Irue L False

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Consider a game with the following payoff matrix:

- $\begin{array}{ccc} A & B \\ A & (4, \ 4) & (0, \ 1) \\ B & (1, \ 0) & (0, \ 0) \end{array}$
- 4.1 The pure-strategy profile (B, B) is a weak Nash equilibrium.
- True False
- 4.2 The pure strategy B is a weak evolutionarily stable strategy.
- True False





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